

35th Annual Pelham Silver Stick ® Regional Hockey Tournament



Hosted by the Pelham Minor Hockey Association®

International Silver Stick Hockey: Promoting Citizenship & International Goodwill **2019 Tournament Rules/Information**

All Hockey Canada, OHF & OMHA rules apply as per the most recent Manual of Operations or additional issuance of bulletins.

<u>**Penalty Notes</u>** - Any player receiving a major penalty for fighting, or any match penalty or gross misconduct, shall be suspended for the remainder of the tournament. Any player receiving two major penalties in the tournament will be suspended for the rest of the tournament.</u>

Any player, coach, manager or trainer found to be making a travesty of the game shall be expelled from tournament play. There will no appeal process for a travesty penalty.

Any player, coach, manager or trainer found to be abusive toward **ANY TOURNAMENT OFFICIAL, PARTICIPANT OR VOLUNTEER** will be expelled from further tournament participation. Further, any attempt by any team official, player or parent to verbally or physically intimidate any game official, tournament participant or tournament volunteer will result in expulsion from the tournament of the entire team. The final decision regarding expulsion will be made by the Tournament Director and will not be negotiable once made.

<u>Rosters</u> - Approved **OMHA or ALLIANCE HOCKEY** certified rosters will be required as proof of the players' eligibility. These rosters must be presented to the Tournament Director prior to December 16, 2019 - electronically submitted via official email address, or hand delivered. No player will be allowed to play without such evidence of eligibility. Only players listed on the official team roster submitted prior to the team's first game of the tournament will be allowed to participate in the tournament.

These rosters must also be available and / or if updates occur, presented to the Tournament Director/On-Site Tournament Convenor <u>before</u> your first game at the arena on opening day and these <u>will be checked</u>. No player will be allowed to play unless they appear on the approved player roster. **PLEASE DO NOT ASK IF A PLAYER CAN PLAY IF YOU CANNOT PRODUCE ANY OF THE ABOVE FOR SAID PLAYER – NO EXCEPTIONS WILL BE MADE.**

If a roster change is made after initial roster submission, the new roster must be forwarded to the tournament within 3 days.

No names are allowed to be added to your roster eligible to play in this tournament after the start of the first game of the tournament – which is 9am on December 27th.

GAME LENGTHS and GAME INFORMATION

<u>Game start</u> - Teams must report to the dressing room forty-five (45) minutes prior to their scheduled game time. All teams must be prepared to play 15 minutes in advance of scheduled times if tournament conditions permit. Teams unable to make the scheduled starting time shall forfeit the game.

Teams must remain in the dressing room area until the Zamboni has left the ice and the gates have been closed, **and the Referees are present** to permit the players to take to the ice. Teams must report to their bench at the conclusion of the game until instructed by the Referee to leave. DO NOT PUT PLAYERS ONTO THE ICE SURFACE UNTIL THE REFEREES HAVE SIGNALLED TO DO SO.

The Tournament reserves the right to start the games at the advertised time – even if the tournament play gets "ahead" of schedule. Each game will have a 3 minute warm-up period in the round robin and quarter finals. The tournament will have a minimum of a 3 minute warm-up period for semis and finals games.

<u>Game Lengths:</u> <u>TOURNAMENT ROUND ROBIN & QUARTER-FINAL GAMES:</u> All divisions - All games are 10-10-15 minute periods, stop time.

SEMI-FINAL GAMES:

Atom Division - Games are 10-10-15 minute periods, stop time All other divisions - All games are 10-15-15 minute periods, stop time.

CHAMPIONSHIP FINALS:

Atom division – Games will be 10-10-15, stop time. <u>A flood will be completed after the second</u> period.

Peewee, Bantam & Midget – Games will be 10-15-15, stop time. <u>A flood will be completed after the</u> <u>second period.</u>

Exception If a team is winning by 5 or more goals with 5 minutes or less left in the 3rd period of any round robin game or quarter finals game, the clock will become a run time scenario for the remainder of that game, or until the score returns to less than 5 goals differential. There is no run time in semis or finals.

<u>**Time outs</u>** - One 30-second time-out per team will be allowed only in the Elimination Games (Quarter-Finals, Semi-Finals and Championship games). There is no time out allowed in the round robin games.</u>

<u>**Curfews</u>** - No curfews will be employed for any tournament game.</u>

OVERTIME RULES

<u>TOURNAMENT ROUND ROBIN GAMES:</u> No overtime to be played in Round Robin Games.

QUARTER-FINAL, SEMI-FINAL & CHAMPIONSHIP GAMES:

Quarter-Final, Semi-Final and Championship Games will have OVERTIME should the game be tied at the end of regulation time. (*See section entitled Overtime Game Play Provisions*).

Overtime Game Play Provisions (As per Silver Stick International Tournament Standards (2016))

These apply to any game designated as an "Elimination Game" (Quarter-Finals, Semi-Finals & Championship Games).

- 1) If there is a tie after regulation time in the Quarter-Final, Semi-Final or Championship game, a sudden victory 5:00 minute stop-time period with 4 skaters vs. 4 skaters (with goalies) will commence.
- 2) When regulation time ends and the teams are 5 on 3, teams will start the overtime period 5 on 3. Once player strength reaches 5 on 4 or 5 on 5, at the next stoppage of play, player strength is adjusted to 4 on 3 or 4 on 4, as appropriate.
- 3) After the sudden victory overtime period, if the game remains tied, three (3) players (shooters) from each team (list of 3 shooters to be provided to Tournament Convener prior to each elimination game as part of the Game Sheet completion process) shall participate in a shootout. Each team will take three shots unless the outcome is determined earlier in the shootout. This will not be done simultaneously...but rather one shooter at a time. The <u>HOME</u> team chooses whether they want to shoot first or second.
- 4) After each team has taken three shots, if the score remains tied, the shootout will proceed to a "sudden victory" format. **No player may shoot twice until everyone** who is eligible has taken a shot attempt (not including goalies). The rotation of which team shoots first will continue.
- 5) All players are eligible to participate in the shootout unless they are serving a ten (10) minute misconduct or have been ejected from the game for any reason. Minor penalties carrying over to the overtime period or incurred during overtime will NOT disqualify a player from participating in the shoot out.

Ties in the elimination games will be decided using a shoot-out format. Coaches must submit a list of three shooters to the Tournament Convener prior to each Elimination Game as part of the Game Sheet completion process. These will be confidential.

Tie-Breaker Determination Method

In the event teams are tied in points at the end of the round robin, standings will be determined by the first of the following items to produce a winner.

Tie-Breakers for Round Robin Play/Qualifying (As per Silver Stick International Tournament Standards (2016)):

- 1) Total Points accumulated during Round Robin play.
- 2) Head-to-head record between tied teams.
- 3) Team with best record (most wins counts first) gains higher position
- 4) GFA ** percentage of all games played within the Round Robin or Qualifying Round.
- 5) Lowest total penalty minutes incurred in Tournament within the Round Robin or Qualifying Round
- 6) Team that scored first goal in game between two tied teams
- 7) Coin Toss.

**<u>How to determine a GFA Formula (GFA closest to 1.000 advances)</u> Goals For + Goals Against = total goals; GFA = goals for divided by total goals. E.g. 25 + 15 = 40; GFA = 25/40 = .625

Other General Tournament Rules & Information

- The Pelham Regional Silver Stick Tournament reserves the right to use a four man officiating crew for any bantam or midget games during the tournament, but is not guaranteed to do so.
- If a jersey colour conflict is determined to exist, teams should use their secondary jerseys when possible. Home teams would get first choice if a conflict is still determined to exist. Generally home team will wear light/white, and visiting team will wear coloured/darker jersey.
- The use of air horns or sirens is strictly prohibited at any game in any arena.
- Game pucks for all games will be provided by the Tournament.
- For OMHA Teams The **mandatory use of a mouth guard** product for each player participating in an OMHA game he/she shall at all times while engaged in play on the ice surface, wear an intraoral mouth guard that conforms to the specifications set out by the OMHA. **All teams outside of the OMHA, are encouraged to comply with this rule.**
- The tournament director reserves the right the make ALL decisions regarding tournament rules, regulations or protests during game days of the tournament as situations arise during competition or in situations that are determined to be specialized, non-planned or unique in circumstance including but not limited to weather situations, game changes of location or time, electrical outages, injuries or spectator issues.
- **Change Rooms** All Change Rooms are expected to be cleaned by Team Officials after each use at any arena. Additionally,

•At the time of Game Sheet completion prior to the start of each tournament game, each team will be provided with an assigned change room key. Note – the Tournament reserves the right to institute a "Personal Valuable for Change Room Key Policy" (i.e., keys for keys). Upon completion of each tournament game, a representative of the Tournament will retrieve the assigned key from a team representative. Note – both the interior bathroom/shower door and the main change room door are required to be locked with the assigned key for the change room to be secure).

- Four dedicated <u>FEMALE</u> change rooms, with available valuables lockers, at the Meridian Community Centre (as well as dedicated rooms at the Port Colborne Vale Centre) will be available for the duration of the tournament. In addition, one <u>Gender Neutral</u> change room is available at the Meridian Centre (arrangements will be made at the Port Colborne Vale Centre if required please advise the Tournament at your earliest opportunity if required for a player(s) on your team so that arrangements can be made in advance).
- Note due to the number of teams/games being played at the Meridian Community Centre, sharing of both Female and Gender Neutral change rooms between players on teams may be required. As such, the Tournament advises Coaches/Team Managers to instruct players using the dedicated Female Rooms to bring their own personal locker lock. Alternatively, it is advised that any players using these change rooms may bring their personal belongings to the team's assigned change room prior to the start of their game.

THE TOURNAMENT WILL NOT BE RESPONSIBLE FOR THE LOSS OF ANY VALUABLES FROM ANY DRESSING ROOMS USED DURING TOURNAMENT PLAY.

Home Team determination for Semi-final and Championship Games:

In the semi final games, positions have been determined based on placing as to which game winner will face whom in keeping with the typical play down cross over round robin based result format. Lower seeded teams may in fact become the home team for a game. This is pre-listed on the schedule and will remain so no matter which teams win in the quarter finals.

However, for the Championship games, the team with the highest ranking (based on the round robin results plus if required the tie breaker rules being applied) will be determined to be the home team for the championship game. Tournament Director's decision is final.

CHAMPIONSHIP GAME AWARDS:

Each team who wins a Silver Stick Division Championship will receive a Silver Stick Champions banner from Silver Stick International and the Pelham Regional Silver Stick Tournament. This team will also receive their official invitation to the Silver Stick Finals Tournament held in January 2020.

Each team in the finals will also receive a medal for each player.

Note – Upon completion of each Division Championship Game and Tournament Awards Presentation, teams will be granted 5 minutes on-ice photos. Only 5 minutes will be allocated so that we can maintain our scheduled ice times and start times.

AT NO TIME WILL FAMILY MEMBERS OF PLAYERS BE PERMITTED ON THE PELHAM MERIDIAN COMMUNITY CENTRE ICE FOR PHOTOGRAPHY AFTER TOURNAMENT GAMES

NOTE TO TEAM OFFICIALS

At the time of Tournament Registration, an official from each team will be required to complete tournament rule acknowledgement and sign-off. It is also advised that tournament rules should be reviewed with players, team staff and parents prior to the tournament date.

Thank you for choosing to participate in the 2019 Pelham Regional Silver Stick® Tournament. Good luck to all teams!







